

Pitch Deck January 2024



## A new way of monetization for content creators

MPAX is the platform where any person will be able to use live streaming via wearable devices to monetize their time.

Creators will be able to actually monetize their content itself. With the profit up to 80% they will become the main beneficiary behind it.





Imagine the possibilities of guiding a person located at another continent, seeing and hearing everything in real-time.



## Sport as a usecase

Consider one of use cases for which we prepare an MVP

## **Sport club @MPAX**

We will give the fans a unique live experience of seeing behind the scenes what the game is all about through the eyes of their favorite player, coach or one of the legends of a club.

This will change pre-game routine forever and will keep fans even more connected to the club at all times.

Sports Around the World TAM \$3 trillion per year.





## How it works

Business partnership - Sport team case

MPAX will help the team to monetize before and after the game content, something that hasn't been really monetized before.

All of it without extra investments and costly production budgets, live and from a first person view, something unique, that fans will love and keep coming back for more.

Fans will have an ability to buy stuff **at live streams** without leaving the page, this is when most impulse purchases actually happen.





# What kind of FPV content could you monetize with MPAX?

Imagine following the legends driving in to the stadium, scene, having an option to see backstage, chatting with other celebrities, all of it from a completely new point of view.

This will be a complete collaboration and full force of Partner's marketing team will be used because the better content we create the more money it will generate for the team.





## 4 ways of monetization:

01 —

Free for all stream with possibility to sell advertising and give option to watchers to donate. It will include numerous gamification options like trivia with unique prizes, ability to buy items from teams store and live chat to name a few.

03 —

Monthly subscription and yearly one (various incentives will be included like tickets, merch and other unique selling point).

02 —

Pay per stream option that will get access to better streamers (legends of the club or active players in sports, museum tours etc.)

04 —

Each stream regardless of the level will have an ability to purchase exclusive items that will be sold only during the stream itself (signed jerseys, limited exclusive items and other stuff of the same nature).



## There are billions of sport's fans around the world

Rank	Sport	Estimated Fans	Estimated Fans
01.	Soccer / Association Football	3.5 Billion	Europe, Africa, Asia, America.
02.	Cricket	2.5 Billion	Asia, Australia, UK.
03.	Field Hockey	2 Billion	Europe, Africa, Asia, Australia.
04.	Tennis	1 Billion	Europe, Asia, America.
05.	Volleyball	900 Million	Europe, Australia, Asia, America.
06.	Table Tennis	850 Million	Europe, Africa, Asia, America.
07.	Baseball	500 Million	America, Japan.
08.	Golf	450 Million	Europe, Asia, America, Canada.
09.	Basketball	400 Million	America.
10.	American Football	400 Million	Europe, Africa, Asia, America, Australia.

Note: this list is found in various forms online, though the original source of the fan numbers is unknown.



## **Skyrocket your sales conversion** with MPAX live-shopping

**◆** MPAX

Dashboard

**Private Paxers** Subscriptions

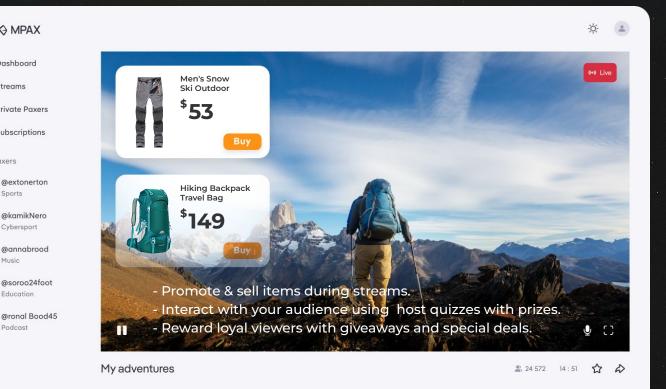
@extonerton

@annabrood

@soroo24foot

((e)) Streams

Top Paxers





## Go to market strategy

MPAX is a bridge between WEB 2.0 to WEB 3.0



#### Step 1

Web 2.0. Signed an exclusive streaming contract with one of UEFA's top 10 clubs, MVP launch. There are already more agreements with several other clubs from the premier league and NHL.

Users are able to access simple fiat integrations using MPAX@Sport's Club module on sports team site in WEB 2.0, which does not involve blockchain technology.



#### Step 2

Celebrities or leading content creators as already signed ambassadors will create their own accounts on MPAX.io main platform with interaction in WEB3 only.

This process involves the use of the blockchain, which people must purchase in order to access deeper levels of content and interact with their idols on the platform.



Step 3

Scaling and creating new connections between users.

Fans, through the example of their idols, are able to create and monetize their own content and interact with other people.

New connections are created with Influencers from related spheres.



## A smooth onboarding experience for users

We want to avoid mistakes that have been made by other projects and ensure that users are able to smoothly transition to the MPAX platform.



#### **Customer Support**

Clear and comprehensive documentation and support resources for users, particularly for those who may be new to cryptocurrency and blockchain technology.



#### **Education Hub**

We offer educational materials to help users understand the basics of crypto and streaming technologies and how they work within the context of the MPAX platform.



#### **User-friendly Interface**

A user-friendly interface and minimizing the complexity of tasks such as setting up wallets and making transactions could also help to make the transition to the platform as smooth as possible for users.



## **Industries That MPAX Will Impact**

#### **Tourism**

With MPAX, anyone can attend a "virtual tour" by teleporting to a coveted destination and marvel at the beauty of the planet. This is especially true for a certain number of people with disabilities or phobias about flying.

#### **Content creators**

Sharing life content can be monetized directly from its audience with zero production costs and an 80% net income.

#### **Real estate**

Therefore, MPAX will help you in the exact choice by demonstrating the space through agents, which noticeably saves time and money.

#### **Car buying**

Check remotely the desired product online, personally verify its color, texture and other parameters.

#### **Sport**

Providing a true life-changing experience for fans could involve offering a range of content and features that allow them to feel more connected to the team and its players.

#### **Exhibitions**

The ability to find a perfect supplier and new business partners. Viewing the supplier's products in detail and seeing them in action/testing them live without wasting time and money on flights.



## **Celebrities @MPAX**

The ability to share celebrity life content and monetize their audience directly with zero production costs and earn up to 80% of net income.

MPAX is a way for influencers to sell admission into their lives in a safe and immersive way.

Build closer relationships with audience and offer a more personal level of interaction.





## Clear financial structure and profitable business model





### We create



#### **MPAX App**

The mobile app consists of Beholders and Paxers personal accounts. In particular, the main functionality of application is based on building interaction between users.



#### **MPAX Platform**

New generation platform that will connect people on a completely different level and provide the ability to perform tasks in real time from any place in the world.



#### **MPAX API**

All live streaming devices that allow broadcasting to an arbitrary server are supported. Stream with your mobile phone, action camera and everything else you used to.



## We support













## **Blockchain technology integration**



Fast, worldwide and affordable

\*the percentage depends on the amount of staked tokens.

#### MPAX token use cases

To start streaming, each Paxer needs these 3 things:

## **01** Streaming device

You may utilize any market-available wearables that meet the MPAX platform's specifications.

## **02** MPAX tokens

You have to stake MPAX native tokens, and based on the amount staked, you will earn between 50-80% of the total revenue generated from your livestream.

## **03** NFT

NFTs can only be minted with MPAX native token.



## **Tokenomics**

- Seed Round 2.5%

  5% TGE / cliff 3 months
  / vesting 18 months
- Private Round 4%

  7% TGE / cliff 3 months
  / vesting 14 months
- Public Round 0,67%
  100%
  TGE
- Team 17%

  0% TGE / cliff 12 months
  / vesting 36 months
- Advisors 9%

  0% TGE / cliff 6 months
  / vesting 36 months



#### Platform rewards 46%

for community + yeild farming 0% TGE / cliff 1 month / 60 months vesting

#### Liquidity 5%

DEX deposit, CEX MM, CEX payments 16% TGE / 24 months vesting

#### Marketing 8%

5% TGE / 36 months quarterly vesting

#### Treasury 7.83%

0% TGE / cliff 12 months / 10% quarterly since 13th month



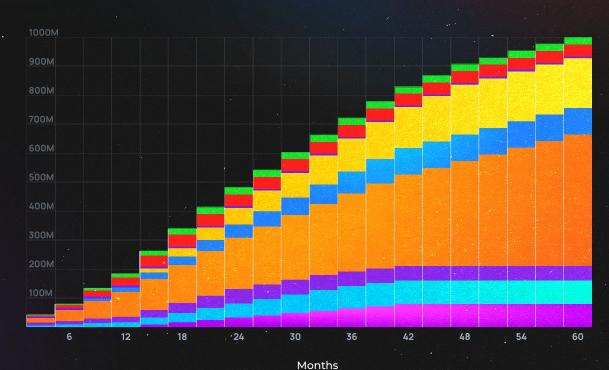
## **Tokens distribution**

- Seed Round
- Private Round
- Public Round
- Team
- Advisors
- Platform rewards
  for community + yield farming
- Liquidity

  DEX deposit, CEX MM,

  CEX payments
- Marketing







### **Founders**

MPAX was created by successful serial entrepreneurs from various industries.



EVGENY KAYUMOV Co-Founder Head of marketing







ROMAN MARTYNOV Co-Founder Head of R&D







VADIM KOREPOV Co-Founder COO

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STEFANS KEISS Co-Founder Board Member

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ARTEM ISAY
Co-Founder
CEO

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#### Core team



DMITRY TSYGANKOV

Has over 10-years of 0-to-1 and 1-to-10 product management and data analysis in international products with multi million MAU. Believes that a team is a principal value.

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VALERIYA KUTKINA CMO

Fruitful experience in B2B, B2C marketing for over 5 years in various fields, e.g. manufacturing, franchising, crypto.

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MICHAEL LEDIN
CTO

12 years in software development. Successfully hired development teams and quickly launched startups from scratch multiple times.

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ALEX OKSENTYUK
Head of design

10 years in design, customer development and promo production. In constant search for a balance between function and aesthetics.

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## **Advisors**



ALEXEY ANDRYUNIN
Founder and CEO

Founder and CEO of the one of the top market making firms in crypto market. Has deep knowledge in blockchain industry, finance, economics and trading.







HATU SHEIKH
Chief Marketing + Strategy
and Co-founder

Hatu's extensive leadership experience in managing and launching various projects is a huge asset to our brand, and we are confident that his guidance will help us elevate our product and brand to new heights.

#### **Linkedin**





RYAN HORN
Founder and CEO

A seasoned professional with over 20 years of experience in blockchain, marketing, finance and sports. Possesses a unique ability to generate ideas, concepts and campaigns that guarantee a return on investment.

#### **Linkedin**

**N30N** 



MALOLETOV LEONID
Founder

A well-known trader with 6 years of experience on the crypto market. Owner of one of the largest trader's communities - Crypto Angel. Stable occupies the top lines in significant trading tournaments.

#### **Linkedin**





## **Advisors**



MIKHAIL CHUBAROV
Head of Gotbit Foundation

Head of Gotbit Foundation venture department + incubator at Gotbit, a linking element amongst Projects, VC and Launchpads. Has deep knowledge of building business and listing strategy for crypto projects.

#### **Linkedin**





LEO IDORESEARCH

Expert in tokenomics building issues. Has extensive experience in crypto industry. A recognized master at working with many of the major launchpads and incubators that provide coverage to the crypto audience in the CIS.

#### **Idoresearch.ventures**

idoresearch.ventures



ALEKSANDR PERESICHAN
CEO

Professional with over 18 years of experience in technical development and management. Well-known expert in software development and launching. Has his own agency in this field - Tehnobit Systems.

#### **Linkedin**





FARKHAD SHAGULYAMOV CEO

Founder & CEO of the innovative blockchain Velas. Professional in business-development. More than 5 years in crypto industry. Has deep theoretical knowledge of blockchain technology and cryptocurrencies.

#### **Linkedin**











Q2

2022



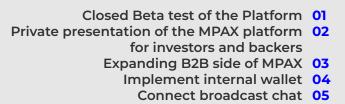


- **03** Integrating third-party wearable devices (R&D)
- **04** Launching the MPAX Education Hub for newbies













Q4

- 01 Closed beta testing of the Platform
- **02** B2B Middleware Development
- **03** B2B Core Functionality Development
- **04** Start of worldwide Advertising campaign with partners
- 05 Strategic partnership with Leading Manufacture of Smart Glasses
- **06** Building Smart Contracts

- **01** Collaborations with influencers for expansion of the MPAX
- **02** Releasing multi-tasking features
- 03 Scheduled streams
- **04** Donations









- New collaborations with influencers for expansion of the MPAX
- 02 Merchandise release and raffle
- Apple Store Release
- Auditing smart contracts with Hacken, Certik

- 01 Presale of Smart-Glasses
- Scaling mount of partners in sports, museums, show business
- Introducing real-time voice translation
- Google Store Release
- NFT collection developing
- 06 Public Raise







- 01 Scaling mount of partners in tourism, real estate
- **02** Cryptocurrency swap and connecting bridges on the Platform
- **03** Listing on other exchanges
- 04 Soft launch: connecting Paxers around the world
- **05** Referral Program



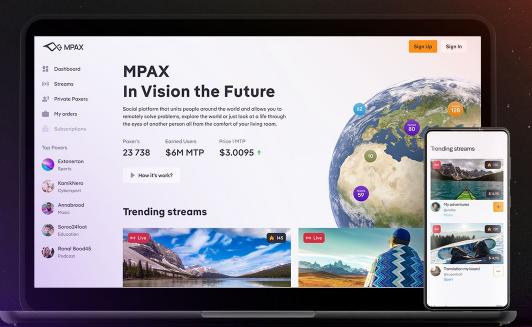
- **01** User base increase
- 02 Scaling mount of partners in buying

New Al integrations 01
Scaling mount of partners in new fields 02





## **User friendly interface**





## **Contacts**

## Any questions? Contact us!

finance@metapax.io













